New Open Source TV Networks- On the Air!

SPEEDSTREAM.TV bringing open source internet-based broadcasting to the world.

AUSTIN TEXAS, March 11, 2015 – SPEEDSTREAM.TV Announces - Open Source TV Networks are ON THE AIR!

SPEEDSTREAM.TV is excited to announce the new Open Source Framework and Media Center Platform offering.

Speedstream.TV CEO Doug Watkins says, "Our Open Source Television Networks are online! We are increasing capabilities of websites, social media and online marketing because we've eliminated many of the barriers that prevent anyone from operating their own Radio/TV channel."

SPEEDSTREAM.TV offers the complete back-end technology needed for a website owner to have their own Public and Private Television Channel or Networks of Television Channels installed and operated from their own website.

These channels and networks of channels broadcast in real time 24/7 Radio/Television mixed with live and pre-recorded on-demand DVR type programming.   Channels broadcast via simple embed code available to any website or mobile app using the Media Center Online Software Suite; Channels can be viewed using Web Browsers, Roku, Chromecast, Xbox, Kindle, AppleTV, PC's, Mac, Ipad and smartphones like Iphone and Android.

The latest software and hardware offerings developed at Speedstream.TV are the culmination of 9 years of online broadcast development. The goal was to mimic the terrestrial FCC regulated TV and Radio business models combining hybrid internet-based content delivery, content management, online promotion and social media tools establishing unlimited online open source mass communication engines all designed to reach any device.

Watkins says, "The coolest thing is offering this as Open Framework." We have revolutionized the way we send and receive television and radio on the Internet. We invite Open Source developers to look at what we are doing and get involved. So far, we created two new models of the technology– one for private label networks and licensing, the second is an open source model for public uses; so that anyone could own and operate their own mass communication system and broadcast globally to any device."

Watkins goes on to say, "Nearly anyone can now enjoy building Open Source Global Online Television Channels and Networks, Wow. It sounds cool and it is cool. Currently the overall networks are supporting 2800 + channels."

Find out more by contacting sales@speedstream.tv

Visit Eventbrite for Dates and times of events.
https://www.eventbrite.com/e/during-sxsw-broadcast-kit-complimentary-operation-training-from-10a-to-5p-tickets-15815713224

SPEEDSTREAM.TV is an Austin, Texas company offering open framework development, media centers for websites, online broadcast consulting and training and a maker of reliable, portable, wearable, rugged broadcasting kit systems.

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